



PARENTS CODE OF CONDUCT – YOUTH SPORTS PROGRAM

Parents are expected to follow the Code of Conduct outlined below during all interactions with the City of Ridgecrest Basketball League. These guidelines are designed to encourage, support, and help create the best possible experience for everyone involved, including players, parents, coaches, referees, scorekeepers, and staff. We appreciate your understanding and cooperation in adhering to this Parent Code of Conduct.

1. I will place the emotional and physical well-being of the children above any desire to win. I will help my child understand the valuable lessons sports can teach and in doing so understand that my child cannot change teams once he has been placed on one.
2. I will be a role model of good sportsmanship and character. I will help my child meet their responsibilities to the coach and the team
3. I will do my best to make sure that the game is fun for all participants.
4. I will lead by example in demonstrating fair play and sportsmanship to all participants, coaches, parents', officials, recreation staff, and the public. I will treat them all with respect.
5. I will maintain a positive sports environment for all participants that is free of drugs, tobacco, alcohol and inappropriate language. I will refrain from their use at all Youth Sports activities and events.
6. I will only make positive and encouraging comments to players, fans, coaches, and refs from both teams. I will not interfere, coach, taunt, or make discouraging remarks from the stands.
7. I will strive to create a positive recreational experience for everyone involved in the Youth Sports Program.
8. I will remember that I am a Youth Sports Program Parent, and will remember the game is for the children and not the adults. Accordingly, I will encourage my child to play sports by providing a supportive atmosphere without pressure.
9. I will abide by any and all Recreation Department rules and regulations and rulings set forth by the Sports Coordinator.
10. I will remember to be a good sport at all times, win or lose.